<table>
<thead>
<tr>
<th>SUBJECT 1: Geography</th>
<th>SUBJECT 2: Science</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Essentials for this subject</strong></td>
<td><strong>Animals and their Habitats</strong></td>
</tr>
<tr>
<td><strong>Seaside</strong></td>
<td><strong>Explore and compare the differences between things that are living, dead, and things that have never been alive</strong></td>
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<tr>
<td>➢ To look at a place and decide if it is a village, town or city</td>
<td>➢ Identify that most living things live in habitats to which they are suited</td>
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<tr>
<td>➢ To know what people do at the seaside</td>
<td>➢ Describe how different habitats provide for the basic needs of different kinds of animals and plants, and how they depend on each other</td>
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<tr>
<td>➢ Explain the physical features of a place (coast, beach, cliffs)</td>
<td>➢ Identify and name a variety of plants and animals in their habitats</td>
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<tr>
<td>➢ Use north, south, east and west</td>
<td>➢ Describe how animals obtain their food from plants and other animals</td>
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<tr>
<td><strong>Continents and Oceans</strong></td>
<td>➢ Understand a simple food chain</td>
</tr>
<tr>
<td>➢ Name and locate the worlds continents and oceans</td>
<td>➢ Identify and name different sources of food</td>
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<tr>
<td>➢ Locate the equator and poles</td>
<td><strong>CONTENTS</strong></td>
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<tr>
<td>➢ Identify hot and cold countries</td>
<td><strong>OUTCOMES</strong></td>
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</table>

### OUTCOMES
**TRIPS / EVENTS / VISITORS / HOOKS**
- Ruislip Lido trip
- Year 2 concert
**LINKED READING (BOOKS)**
The Lighthouse Keeper series
**LINKED WRITING**
- Diary writing:
  - Non Chronological report.
- Persuasive writing (looking after coastal areas)
- Letters, poems
- Instructions (making sandcastles and sandwiches)
- Adverts (vehicles)
- Postcards
- Story writing
- Poetry

### YEAR 2 Summer TERM
**Seaside Essentials for this subject**
- Use a wide range of artefacts
- Answer questions: What was it like? How long ago?
- Place main events and artefacts on a timeline using dates
- Describe the passing of time using recently, a long time ago...
### PSHE / SEAL / SRE Essentials

**PSHE**
Health and wellbeing: how we grow and healthy eating
Living in the wider world: special days, where food comes from and fair trade food.

**SEAL**
Relationships – working through friendship issues and developing good relationships with others
Changes – dealing with change positively and looking at moving on

### Art

**Essentials**
Respond to ideas and starting points
Explore ideas
Explore different methods and materials

**Van Gogh**
Create colour wheel – Primary and Secondary colours
Add white and black to colours to make different shades
Use some of the ideas of artists studied to create pieces

### Religious Education Essentials

**Christianity**
The Prodigal Son

**Buddhism**
- Change

### PE

**Athletics:**
Running: to be able to sprint over a short distance and jog over a longer distance
Throwing: to throw underarm and overarm different objects
Jumping: develop skipping and hoop jumping.
Take part in relay races

**Games: Busy Badminton**
To understand the term opponent.
Start to understand the rules of a taught game.
Start to develop an understanding of tactics

**Dance: Seaside**
To choose an appropriate movement to communicate a mood, feeling or an idea.

### Computing

**Essentials**
- To be able to use word processing to amend and save text (space bar, back space, enter, shift, arrows including insert, delete, highlighting text, B, U, I)
- Understanding online risks and the age rules
- To use DB Primary independently –school related activities
- Computer coding using Scratch (sequence of simple instructions, add another character or text, select a sound and control when it is heard, duration and volume, control when a drawing appears, specify user inputs to control events and specify a single event on a loop)

**Any cross curricular links**
Ordering dates and years/understanding the concept of time.
Measuring – DT
Keeping score- PE
3d shapes -Art
Data handling
Directional Language – NSEW
time- sequence of day
Temperature - countries

### Mathematics

**Any cross curricular links**
Ordering dates and years/understanding the concept of time.
Measuring – DT
Keeping score- PE
3d shapes -Art
Data handling
Directional Language – NSEW
time- sequence of day
Temperature - countries

### Music

**Essentials**
Rain, Rain, Go away!
- Choose sounds to create an effect.
- Sequence sounds to create an effect.
- Create short rhythmic phrases
- Recognise changes in timbre, dynamics and pitch.

**Sounds Interesting.**
- Choose sounds to create an effect.
- Sequence sounds to create an effect.
- Create short rhythmic phrases
- Make and control long and short sounds, using voice and instruments.
- Imitate changes in pitch.

### Design Technology

**Essentials**
- Design products that have a clear purpose and an intended user
- Make products, refining the design as work progresses
- Explore objects and designs to identify likes and dislikes of the designs
- Suggest improvements to existing designs
- Explore how products have been created

**Mechanics**
- Create vehicle using wheels

### Reminders/Celebrations/Projects

Weekly homework and spelling tests
Year 2 play
Passover
Eid ul Fitr
Sports day
SATs: May
Trip to Ruislip lido