

History : Ancient Egyptians

Essentials for this subject

- *Timeline – AD / BC
- *Place main events / artefacts / people on a timeline and label – using dates
- *Dates, time periods, era, change, chronology
- *Using English/ maths / IT skills to communicate their knowledge
- *Compare and contrast social, ethnic, cultural or religious diversity of Roman vs Egyptians
- *Reasons for differences in viewpoints of versions
- *Causes and consequences of main events
- *viewpoint

Science : Electricity

Essentials for this subject

- identify common appliances that run on electricity
- construct a simple series electrical circuit, identifying and naming its basic parts, including cells, wires, bulbs, switches & buzzers
- identify whether or not a lamp will light in a simple series circuit, based on whether or not the lamp is part of a complete loop with a battery
- recognise that a switch opens / closes a circuit and associate this with whether or not a lamp lights in a simple series circuit

recognise some common conductors, insulators, associate metals = good conductors

YEAR: 4
TERM: Spring
TOPIC:
Ancient Egypt

OUTCOMES

Presentation of information about life in Ancient Egypt to a buddy class.

LINKED READING (BOOKS)

Non-fiction books to research Ancient Egypt.

LINKED WRITING

Non-chronological report about Ancient Egypt.
Diaries and letters related to Egyptian experiences.

VISITORS

Ancient Egypt workshop

Art: Printing

Essentials for this subject

-Printing

make printing blocks (eg. coiled string glued to a block)

*make precise repeated patterns linked to Ancient Egypt

-Sketching

*Elaborate on annotated sketches to explain ideas

*sketch lightly (no need to use a rubber)

*use hatching and cross hatching to show tone and texture

PSHE / SEAL / SRE

Essentials

- *changes and personal hygiene
- *Learning to Respect Week

SEAL

- *Good to be me
- *Going for goals

Computing

Essentials

- *To give a developed set of instructions including forwards/ backwards / left/ right / clockwise/ anti – clockwise / degree turns to a number of locations
- *To create a character with a sequence of actions
- * To specify conditions to trigger events
- *To control events or objects using IF THEN conditions

Religious Education

Essentials

- *Does it matter what we wear and why?
- *Uniforms
- *Sikhism – the 5ks
- *Will Jesus be as important in 2000 years time as today?
- *Christianity

PE

Essentials

Dance

- *To create and develop dances & movements that convey a definite idea.
- *To continue to develop physical strength & suppleness by practising moves & stretching.
- *To move in a clear and fluent & expressive manner.

Games- Netball & Hockey

- *To develop tactics that cause problems / challenge for the opposition. To start to follow the rules of the game & understand the concept of fair play.
- To continue to develop and apply the rules of a game & fair play.
- Lead others in the playing of a game within a team or a small group & act as a respectful team member.
- To develop the skills of striking a ball with increased control.

DT

Essentials

Textiles- Cushions

- *Join textiles with appropriate stitching (cross stitching, running stitch, back stitch).
- *Select techniques to decorate.
- *Understand the need for a seam allowance.
- * Cut materials accurately and safely.
- * Measure to the nearest mm.

Modern Foreign Languages

- Age and birthdays
- Weather

Reminders / Celebrations / Projects

Learning to respect week
Class assemblies- Willow Milad-un-Nabi (23-1-15)

Please send your child with an old cushion by Wednesday 28th January to fill their cushion cover that they make in DT.

Inset day 23^d Feb
World Book day 5th March
Comic Relief 13th March
Parents Evening 17th and 19th March
Easter

