St. Alban's Catholic Primary School

Curriculum Overview for Year 6

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ENGLISH

Reading
- Read a broad range of genres
- Recommend books to others
- Make comparisons within/ across books
- Support inferences with evidence
- Summarising key points from texts
- Identify how language, structure, etc. contribute meaning
- Discuss use of language, inc. figurative
- Discuss & explain reading, providing reasoned justifications for views

Writing
- Use of knowledge of morphology & etymology in spelling
- Develop legible personal handwriting style
- Plan writing to suit audience & purpose; use models of writing
- Develop character & setting in narrative
- Select grammar & vocabulary for effect
- Use a wide range of cohesive devices
- Ensure grammatical consistency

Grammar
- Use appropriate register/style
- Use the passive voice for purpose
- Use features to convey & clarify meaning
- Use full punctuation
- Use language of subject/object

Speaking & Listening
- Use questions to build knowledge
- Articulate arguments & opinions
- Use spoken language to speculate, hypothesise & explore
- Use appropriate register & language

HISTORY

British History (taught chronologically)
- An extended period study, example:
- The changing power of monarchs
- Significant turning points in British history
- Crime & punishment
- Leisure

Broader History Study
- Non-European society, example:
- Mayan civilisation
- Benin (West Africa)

RELIGIOUS EDUCATION

Continue to follow locally-agreed syllabus for RE

GEOGRAPHY (UKS2)

- Name & locate counties, cities, regions & features of the UK
- Understand latitude, longitude, Equator hemispheres, tropics, polar circles & time zones
- Study a region of Europe, & of the Americas
- Understand biomes, vegetation belts, land use, economic activity, distribution of resources etc.
- Use 4 & 6 figure grid references on OS maps
- Use fieldwork to record & explain areas

MATHEMATICS

Number & Calculation
- Secure place value & rounding to 10,000,000 including negatives
- All written methods, including long division
- Use order of operations (not indices)
- Identify factors, multiples & primes
- Solve multi-step number problems

Algebra
- Introduce simple use of unknowns

Geometry & Measures
- Confidently use a range of measures & conversions
- Calculate area of triangles/ parallelograms
- Use area & volume formulas
- Classify shapes by properties
- Know & use angle rules
- Translate & reflect shapes, using all 4 quadrants

Data
- Use pie charts
- Calculate mean averages

Fractions, Decimals & Percentages
- Compare & simplify fractions
- Use equivalents to add fractions
- Multiply simple fractions
- Divide fractions by whole numbers
- Solve problems using decimals & percentages
- Use written division to 2 decimal places
- Introduce ratio & proportion

(UKS2) MODERN LANGUAGES

- Listen & engage
- Engage in conversations, expressing opinions
- Speak in simple language & be understood
- Develop appropriate pronunciation
- Present ideas & information orally
- Show understanding in simple reading
- Adapt known language to create new ideas
- Describe people, places & things
- Understand basic grammar (e.g. gender)
- French

MUSIC (UKS2)

- Perform with control & expression, solo & in ensembles
- Improvise & compose using dimensions of music
- Listen to detail & recall aurally
- Use & understand basics of staff notation
- Develop an understanding of the history of music, including great musicians & composers

SCIENCE

Biology
- Classification, including microorganisms
- Health & Lifestyles, including circulatory system
- Evolution & Adaptation

Physics
- Light & Shadow - the eye
- Forces - including gravity
- Electricity - investigating circuits

COMPUTING (UKS2)

- Design & write programs to solve problems
- Use sequences, repetition, inputs, variables & outputs in programs
- Detect & correct errors in programs
- Understand uses of networks for collaboration & communication
- Be discerning in evaluating digital content

ART & DESIGN (UKS2)

- Use sketchbooks to collect, record, review, revisit & evaluate ideas
- Improve mastery of techniques such as drawing, painting & sculpture with varied materials
- Learn about great artists, architects & designers

DESIGN & TECHNOLOGY (UKS2)

- Use research & criteria to develop products which are fit for purpose & aimed at specific groups
- Use annotated sketches, cross-section diagrams & computer-aided design
- Analyse & evaluate existing products & improve own work
- Use mechanical & electrical systems in own products, including programming
- Cook savoury dishes for a healthy & varied diet

PHYSICAL EDUCATION (UKS2)

- Use running, jumping, catching & throwing, catching in isolation & in combination
- Play competitive games, applying basic principles
- Develop flexibility & control in gym, dance & athletics
- Take part in Outdoor & Adventurous activities
- Compare performances to achieve personal bests
- Swimming proficiency at 25 m (KS1 or KS2)