

Reading Books are to be taken into school every day in the book bags and must be read every night. Please note pages read every day in the reading record.

Spelling test is on a **Thursday** Please bring spelling home books in every Thursday.

Homework: Maths and Literacy out on Friday due on Wednesday

Timetables test on **Friday**

LITERACY

Stories with familiar settings (Horrid Henry)

Explore familiar settings by meeting Horrid Henry and his friends (and enemies). Read **Horrid Henry** and **Horrid Henry's Birthday Party**. Learn about and use adverbs, adverbials and prepositions. Write a new Horrid Henry story.

Creating images

Required texts: Window by Jeannie Baker

A picture is worth a thousand words? Not if you choose those words wisely! Chn explore how simile and metaphor can be used to create powerful images, though reading and discussing poems. Photographs, collage and **Window** by Jeannie Baker inspire chn's own image poetry.

Grammar focus:

1. Use grammatical terminology specifically by using and recognising adjectives, nouns and adverbs
2. Understand and use adverbials and fronted adverbials.
3. Use and understand grammatical terminology place

Maths

- Know number bonds to 100
- Add to the next multiple of 100 by counting up from any 2-digit or 3-digit number
- Subtract a 3-digit from a 3-digit number (with a difference < 50) by counting up
- Written methods for addition and subtraction
- Times tables
- Find unit fractions of amounts and relate to division
- Reading analogue and digital time to the 24 hour clock

SCIENCE

Habitats

- Making predictions of organisms that will be found in a habitat
- Observing conditions in a local habitat and recording the animals found
- Asking scientific questions about organisms and the habitats in which they live
- To make predictions
- To understand what makes a fair test
- To identify the food sources of different animals in different habitats and the structure of food chains

Miss Wilkinson/Mrs Mann/Mrs Hunt/Mrs Merry Year 4 - MID-TERM PLANNING Autumn 1 2017

DESIGN and TECHNOLOGY

Next Half Term

HISTORY

Romans

- To recognise that people have been moving between different areas for a long time.
- To record information and make comparisons between Celtic and Roman ways of life.

Computing

Coding- Starter Unit

Reviewing the main features and icons of the keyboard

- To learn how to combine start events and click events to make a simple game.
- To learn how to program an object to change direction when different keys are pressed on a keyboard.
- To learn how to program buttons to move another object around.

PE

Net/Wall Games & Swimming

- To develop accuracy of throwing and catching skills
- To choose and use a range of simple tactics and strategies
- To learn how to feed a ball accurately to a partner
- To learn how to hold a racket in order to hit a ball accurately
- To consolidate and develop the range and consistency of their skills in net games
- To choose and use a range of simple tactics and strategies

GEOGRAPHY

Next term

MUSIC

Hounslow Music Service

PSHE

Ourselves

- Loss and separation
- How to find information and advice when needed
- Achievements, developing relationships and caring for people

RELIGIOUS EDUCATION

Who Is Jesus?

"I AM" statements

- Describe different names and character attributes for Jesus,
- Reflect on how the words of Jesus help Christians to understand how they can know Him
- Think about what sustains them in their lives

ART

Roman Shield and Roman Mosaics

- Researching different types of mosaics and shields
- Comparing designs from different cultures
- Designing and making their own mosaic and shield using a variety of different materials
- Evaluating and improving their work